University of Pretoria Yearbook 2018

Computer graphics 785 (COS 785)

Qualification	Postgraduate
Faculty	Faculty of Engineering, Built Environment and Information Technology
Module credits	15.00
Programmes	BScHons Computer Science
Prerequisites	No prerequisites.
Contact time	2 lectures per week
Language of tuition	Module is presented in English
Department	Computer Science
Period of presentation	Semester 1 or Semester 2

Module content

This module is intended as an advanced module in real-time computer graphics and shader programming. The module includes the following topics: Advanced texture mapping, curves and curved surfaces, shadow mapping, skeletal animation, particle systems, ray tracing and collision detection. The module assumes prior knowledge of introductory graphics as presented in an undergraduate module and a working knowledge of linear algebra and calculus.